



Columbus Consolidated Government
Columbus Parks & Recreation
Athletic Division
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COLUMBUS PARKS AND RECREATION DEPARTMENT **BASKETBALL RULES 2011 - 2012**

Georgia High School Rules will prevail except for the following.

1. No grace period on games. Gyms will be available 15 minutes before time of first game.
2. Games will start on the hour at 7:00, 8:00, and 9:00 p.m. Game nights will be Monday, Tuesday, and Thursday.
3. First team listed on schedule (home team) is responsible for making sure jerseys contrast. Jerseys must have number, however, they need not meet GHSA regulations. Jerseys should be reversible.
4. There are only two leagues (Minimum age to play is 16).
 - A) Open Division
 - a. There are no restrictions on playing in the open division.
 - B) Church Division
 - a. To play in the church league, players must attend one church related function per week (to be enforced by the church).
 - C) Participants may play on a church and/or an open league team. Participants shall not play on two teams in the same league. There will not be any scheduling considerations for teams because of players participating on two teams.
5. All players must be listed on an official roster/waiver form prior to the start of the season. All additions must be done in writing and submitted to the recreation office. Players become eligible immediately upon receipt of their names. All church teams must have original roster and all roster additions attested by church personnel. Roster additions must be made no later than 14 days prior to the last regularly scheduled season game. All rosters must be signed by the player and witnessed by the coach.
6. Games will consist of two (2) twenty minute halves. Clock will run continuously except on loose balls, foul shots, and time outs. The clock will stop on every whistle the last two minutes each half. Overtime periods will be 3 minutes. The clock will stop on every whistle the last minute of overtime.

7. Teams must start a game with a minimum of 4 players at the expense of a technical foul charged to the bench, and will result in a two shot foul and the ball out-of-bounds to the offended team. A team must have a fifth player prior to the 10-minute mark of the first half, or the game will be declared a forfeit. The fifth player can check-in with the scorekeepers at the first dead ball after they arrive. All additional players have to wait until a dead ball after the 10-minute mark of the first half to check in. Teams may finish with less than 5 players due to disqualification by fouling out

A). If only one team can satisfy the minimum player requirements to begin a game that team shall be awarded a forfeit win.

8. Bench Decorum:

Bench personnel shall not:

- A. Disrespectfully address an official.
- B. Attempt to influence an official's decisions.
- C. Use profanity.
- D. Disrespectfully address or bait an opponent.
- E. Object to an official's decision by using gestures to incite undesirable crowd reactions.

Penalty: 2 free throws, bench fouls are charged to the head coach. If bench fouls are flagrant, the offender shall be asked to leave the building.

9. All protest for regular season games must be turned into the recreation office within 24 hours of game played. A \$10 fee will accompany each protest concerning player eligibility. Should the protest prove invalid, the fee will not be refunded. There is no fee for protest concerning rules interpretations.

A). All protest for all tournament games must be turned into the recreation office by 12:00 noon the following day game was played. A \$10 fee will accompany each protest concerning player eligibility. Should the protest prove invalid, the fee will not be refunded. There is no fee for protest concerning rules interpretations.

10. If a team is winning by 40 or more points at halftime, the losing team has the option to implement a continuously running clock for the second half. If a team is winning by 30 or more points at the 10-minute mark of the second half, there will be a continuously running clock until the deficit is less than 30 points. This is not optional.

11. Bonus Free Throw:

A bonus free throw is a 2nd free throw that is awarded for each common foul (except a player control foul) committed by a player of a team, beginning with that team's 7th personal foul in a half. A team committing the 10th common foul in one half shall result in the offended team receiving 2 free throws.

Basketball

12. No alcoholic beverages are allowed at Parks & Recreation athletic functions.
13. Dunking will be allowed in live ball situations as prescribed by GHSA rules.
14. Players will foul out of the game when they have six (6) fouls.
15. Please no multi-purpose cleats or jogging shoes. It is the responsibility of each coach to insure his players have the proper footwear.
16. Teams forfeiting three consecutive OR five total games during the season will be removed from the league without compensation of any type of fee.
17. Players ejected for unsportsmanlike conduct or technical foul limit (2) must leave the gym completely. Failure to do so will result in a forfeit game.
18. All players must have in their possession a pictured ID. All ID's shall be checked before each game. Those not having pictured identification are ineligible to participate until it is produced. (See **Rule's for Checking ID handout**).